

Optimal Effects via Token-Passing

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ordered execution (effectful)
in parallel to
unordered reduction (pure)

ordered execution (effectful)
in parallel to
unordered reduction (pure)
via token-passing

Optimality

= Call-by-Need + Redex Sharing = Maximal Laziness

Optimality

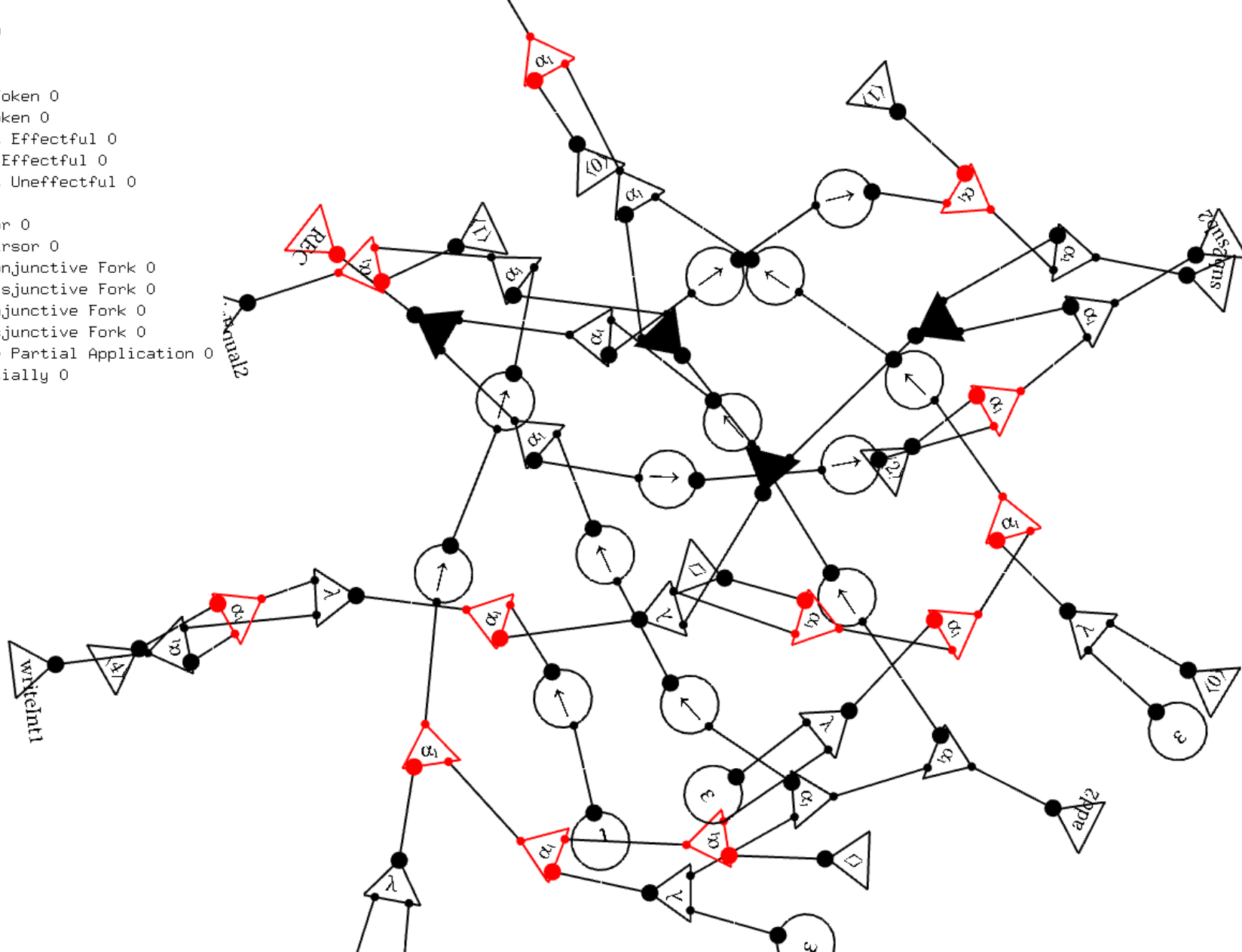
= Call-by-Need + Redex Sharing = Maximal Laziness

```
let f = x => x + factorial(100)
in  f(0) + f(1)
```

Optimality from Graph Encoding: Interaction Nets

Optimality from Graph Encoding: *Effectful* Interaction Nets

Duplicate 0
 Annihilate 0
 Erase 0
 Token 0
 Redirect Token 0
 Reflect Token 0
 Infer Left Effectful 0
 Infer Top Effectful 0
 Infer Left Uneffectful 0
 Effectful 0
 Apply Actor 0
 Apply Recursor 0
 Execute Conjunctive Fork 0
 Execute Disjunctive Fork 0
 Return Conjunctive Fork 0
 Return Disjunctive Fork 0
 Initialize Partial Application 0
 Apply Partially 0



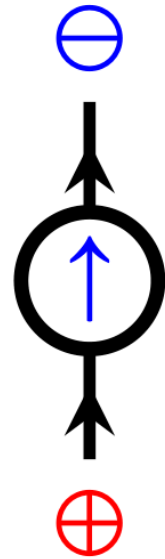
Interaction Nets are Inherently Unordered

Main Idea

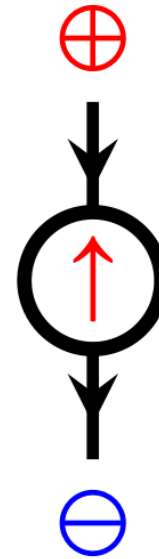
Tokens Traverse the Net and Execute Actors

Main Idea

Tokens Traverse the Net and Execute Actors

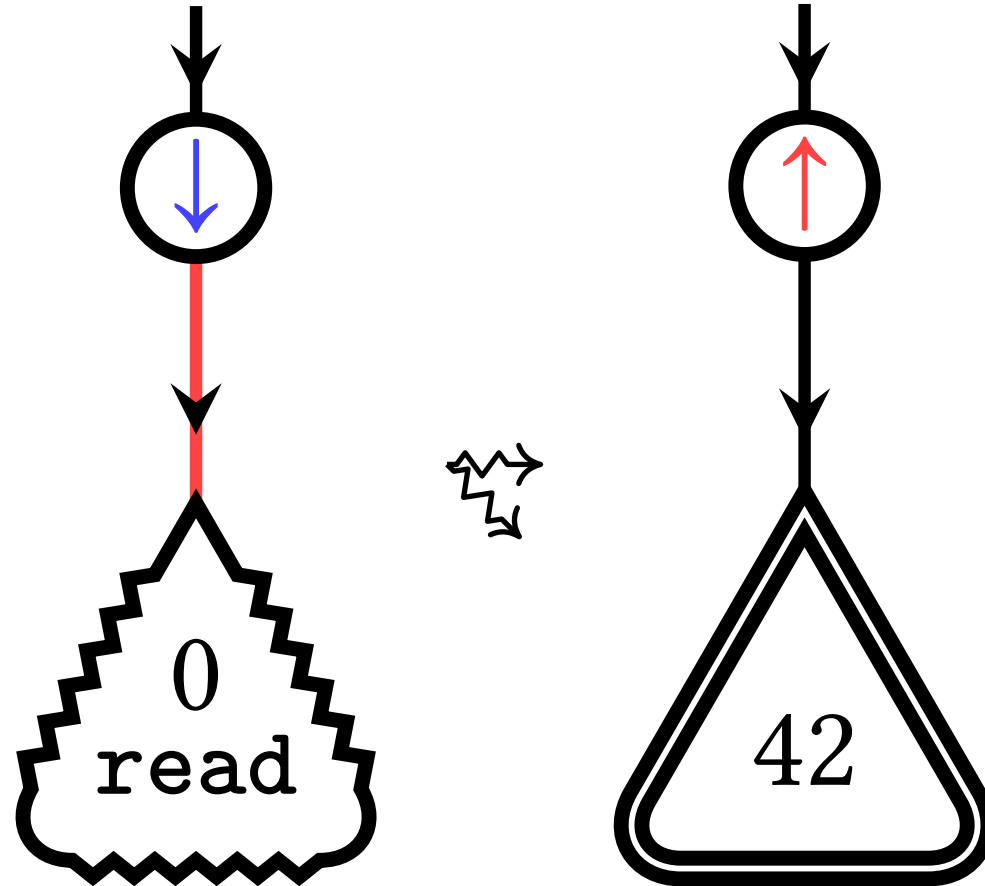


TOKEN

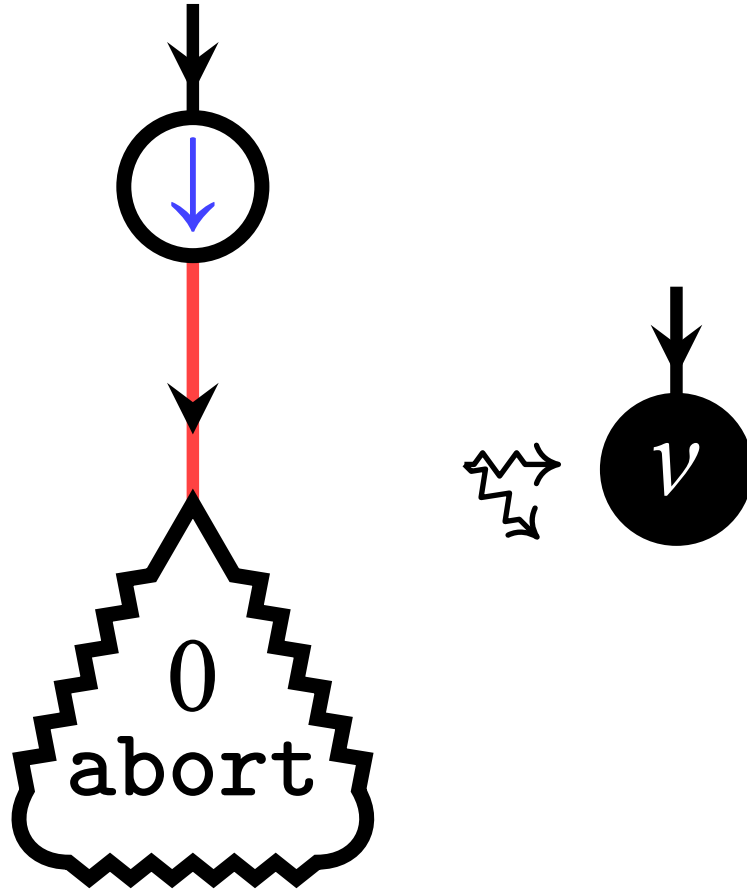


COTOKEN

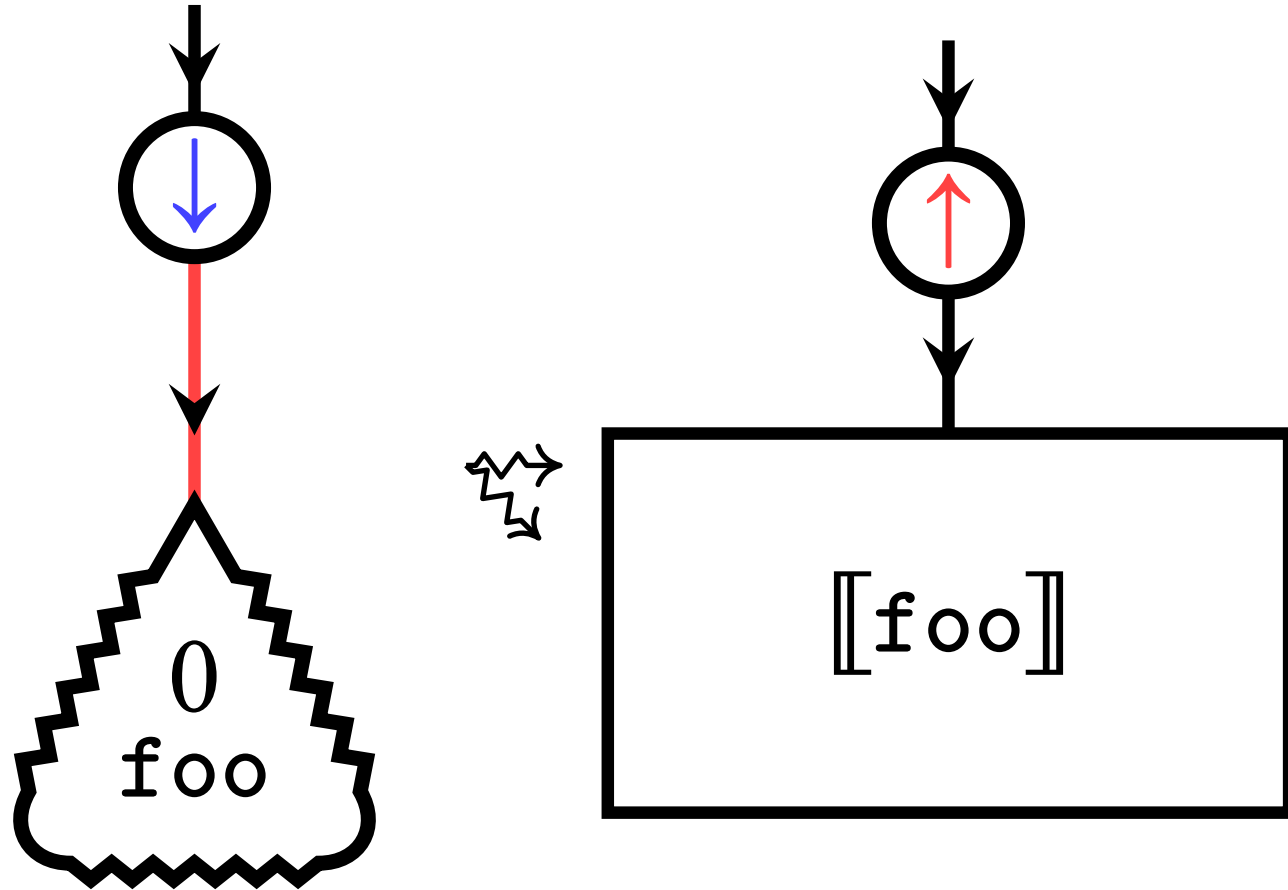
Execution of Actors: Read



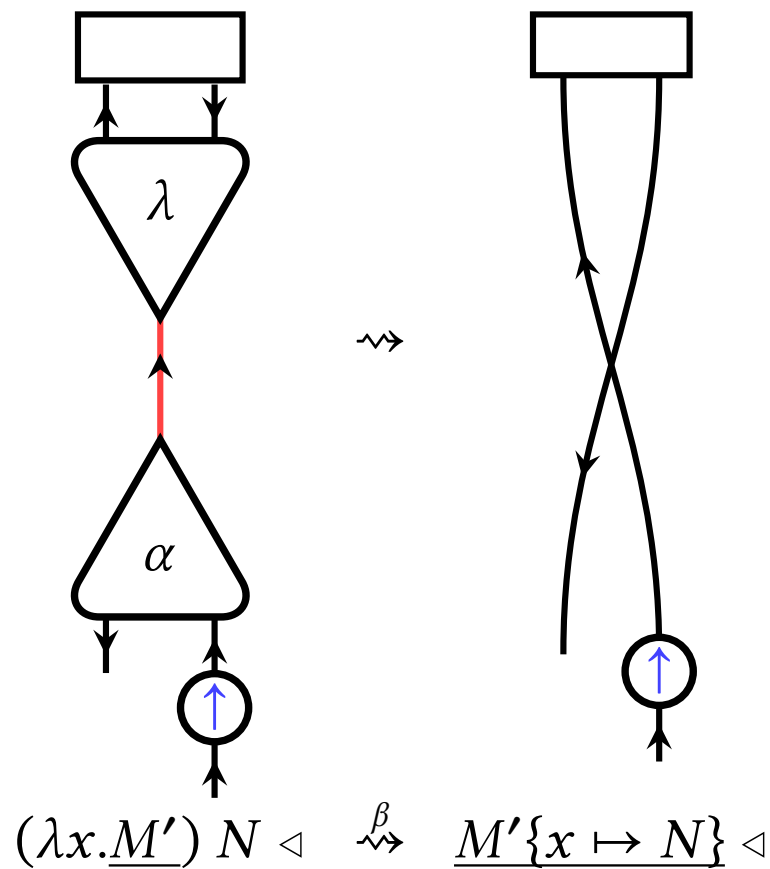
Execution of Actors: Abort Thread



Execution of Actors: Recursion/FFI/RPC/...



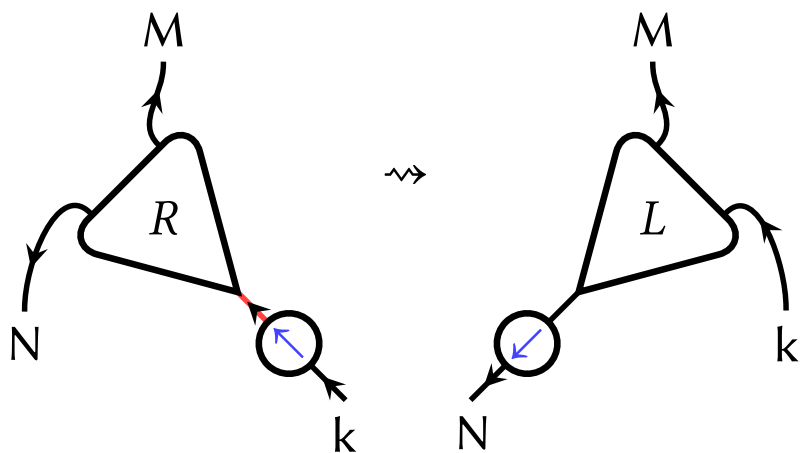
Reduction Paves the Path for Execution



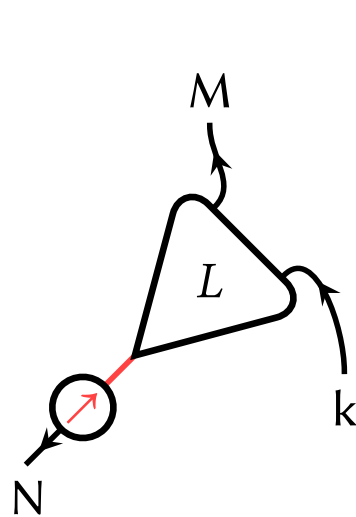
Graph Rewrite Rules Redirect the Token

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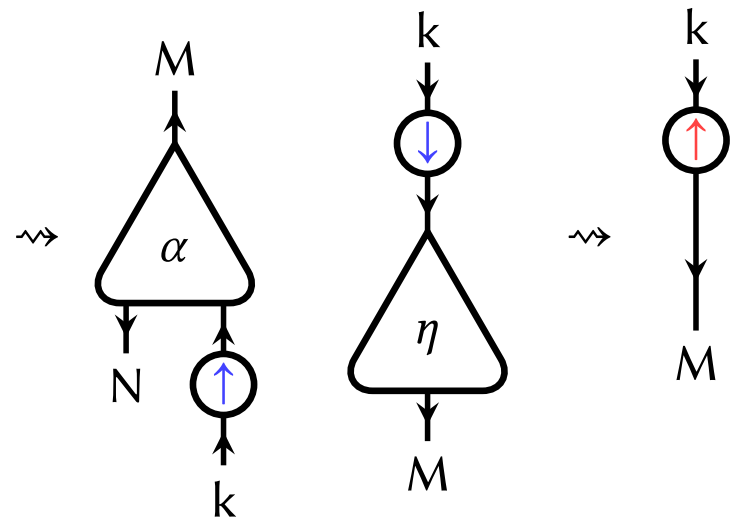
Monadic



$$\begin{array}{c} (\underline{M} \ \underline{N}) \triangleleft \\ (N \gg M) \triangleleft \end{array} \quad \begin{array}{c} \triangle \\ \rightsquigarrow \\ \triangle \end{array} \quad \begin{array}{c} \underline{M} \ (\underline{N} \triangleleft) \\ (N \triangleleft) \gg M \end{array}$$

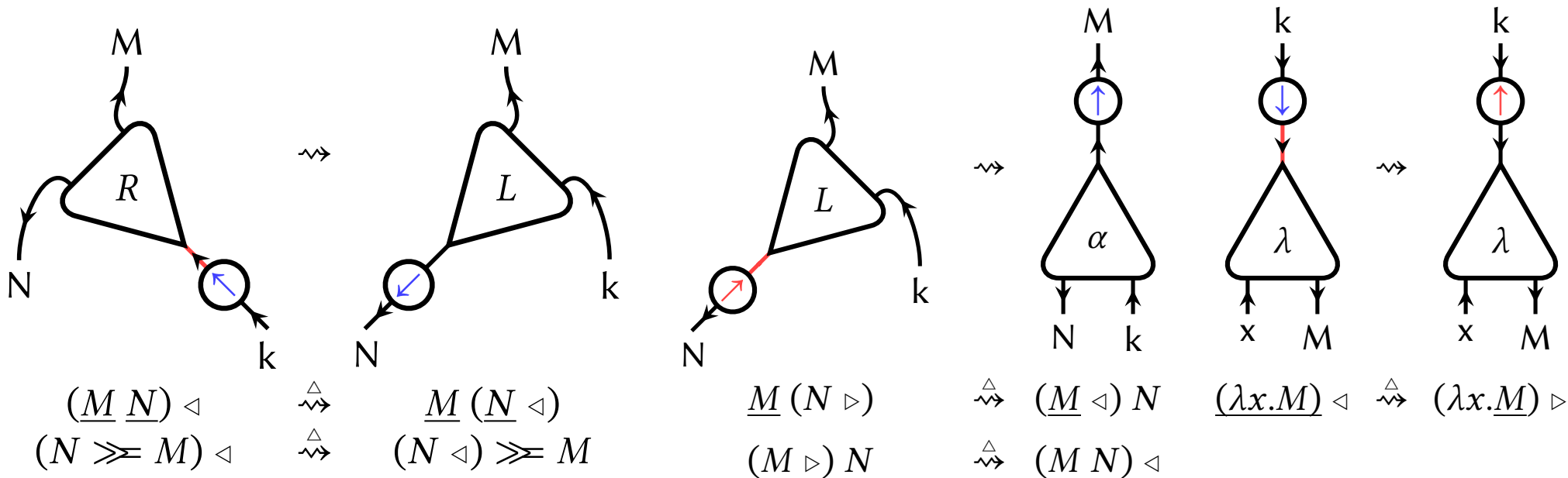


$$((N \triangleright) \gg M) \quad \rightsquigarrow \quad (M \ N) \triangleleft \quad \begin{array}{c} \triangle \\ \rightsquigarrow \\ \triangle \end{array} \quad (\text{unit } M) \triangleleft \quad \rightsquigarrow \quad M \triangleright$$



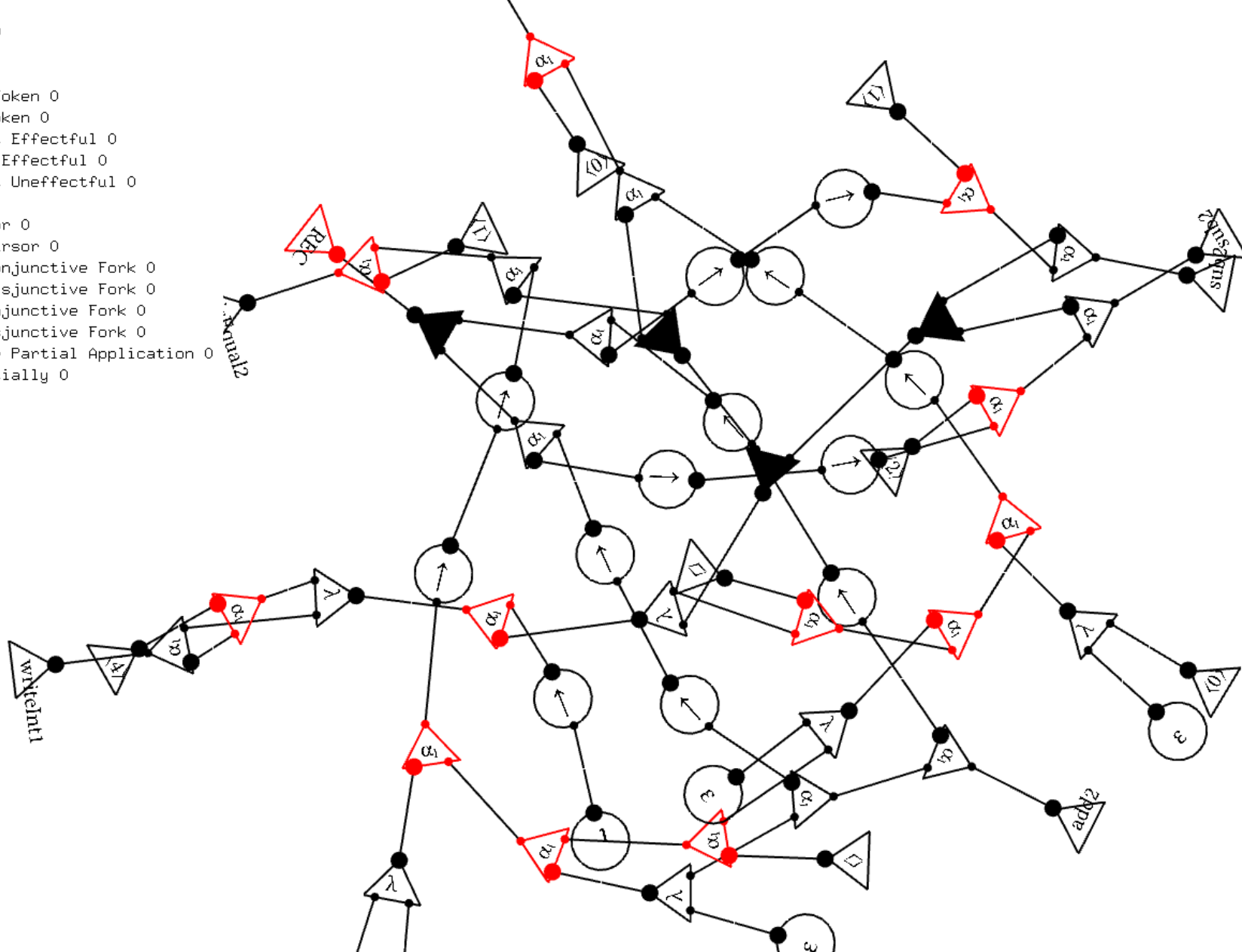
Graph Rewrite Rules Redirect the Token

Direct Call-by-Value

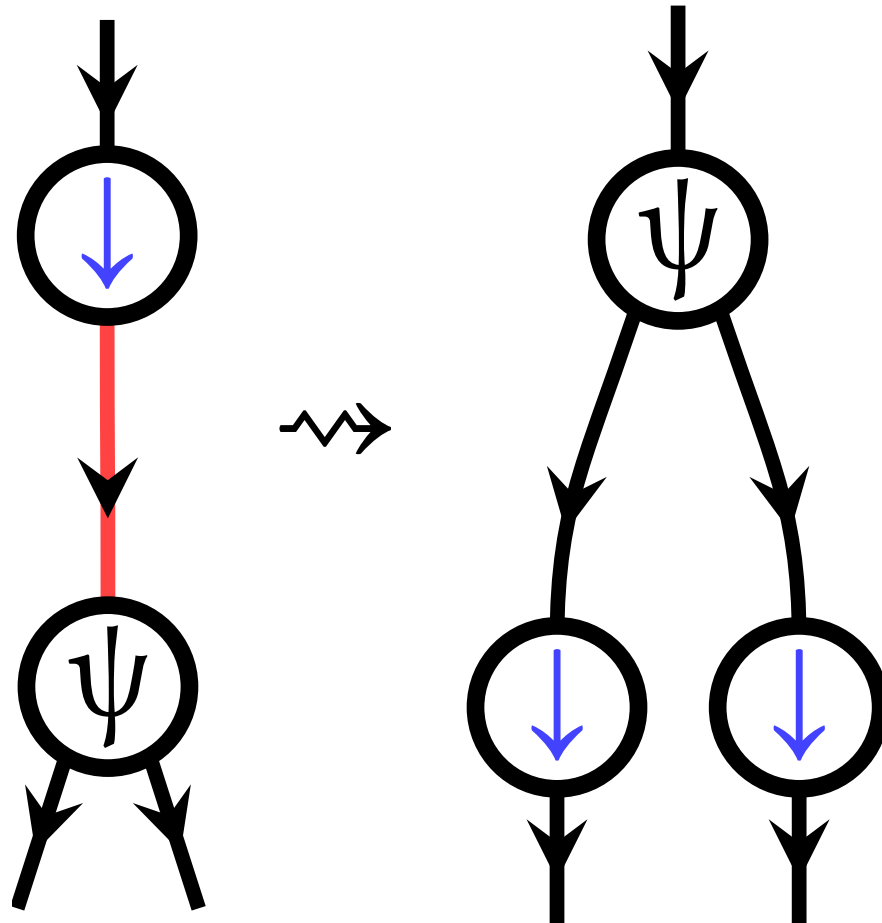


**All While Retaining the One-Step Diamond
Property (Strong Confluence)**

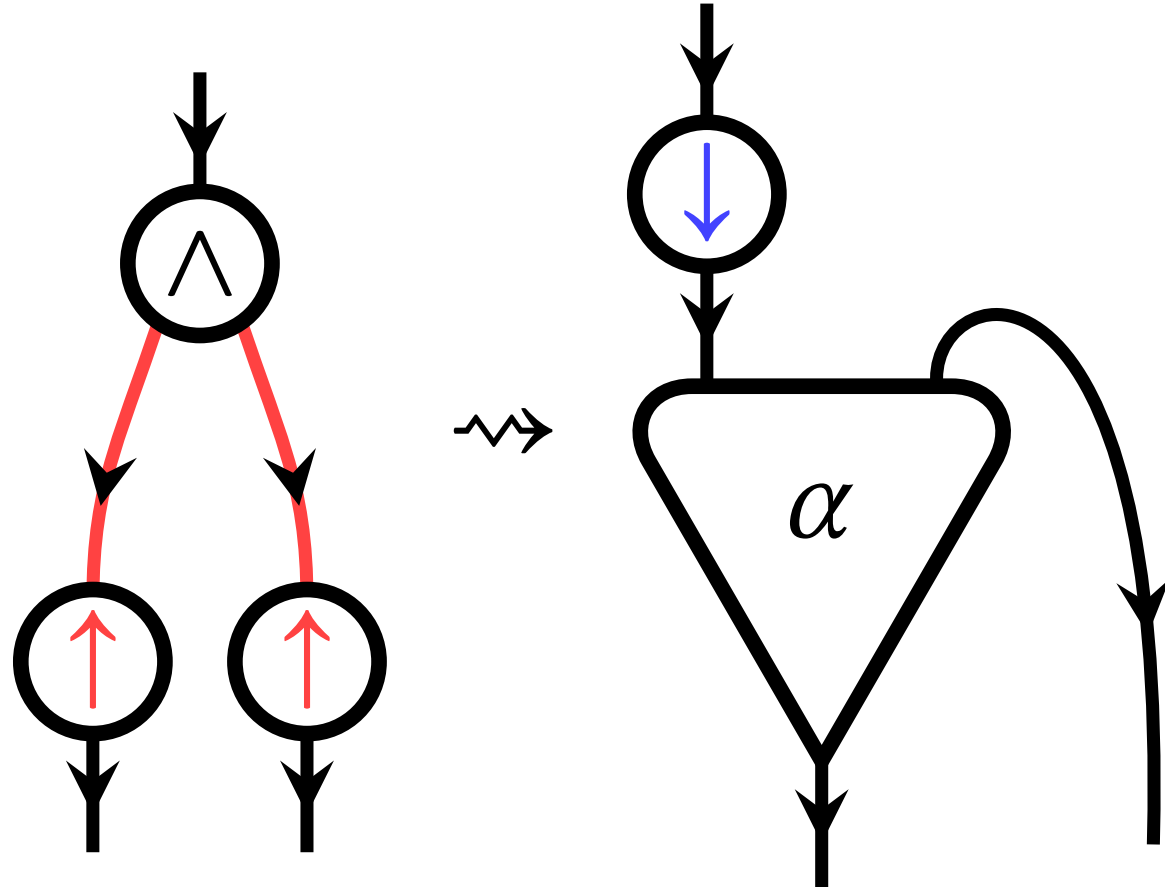
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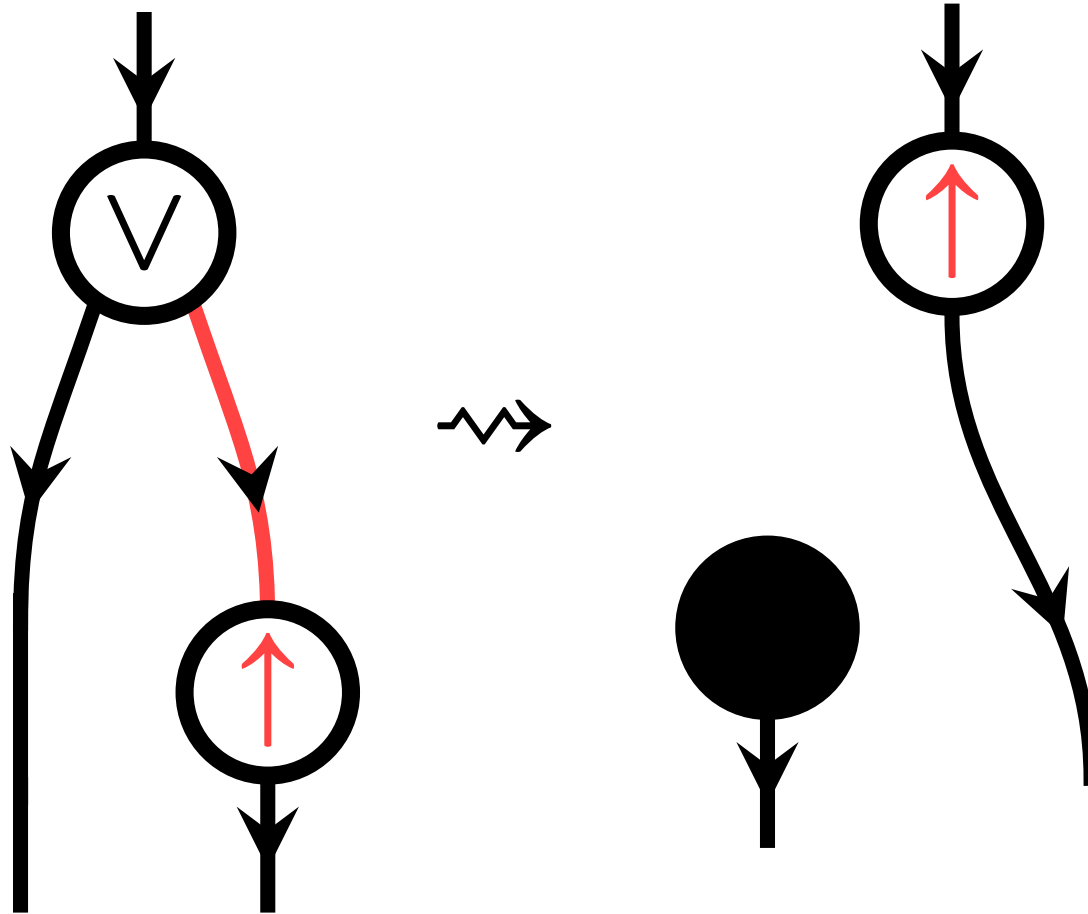
Multiple Tokens $\Leftrightarrow$ Multiple Threads: fork



Multiple Tokens $\Leftrightarrow$ Multiple Threads: join



Multiple Tokens $\Leftrightarrow$ Multiple Threads: race



Summary

- **Ordered token traversal happens in parallel to unordered graph reduction**
- Optimality & strong confluence (re. parallelism) remain

More (skipped)

- **Proofs** (monad laws, strong confluence, ...)
- Polarity **type system** (token $<>$ cotoken)
- **Asynchronous** actions & their sharing requirements
- **Partial application** of actors
- Source language, **core calculus** & implementation
- **Bookkeeping** via actors (defunctionalization)
- **Results**: Efficiency, available parallelism

Thank You!

